

[repo] slurm_gm_workflow

URL: https://github.com/ucgmsim/slurm_gm_workflow

Summary

Orchestrates the automated GM simulation and Cybershake workflow using Slurm. Includes Viktor's workflow that creates binary output and processes it internally, and Jonney's automated Slurm job submission/monitoring sub-system.

Current Status : Working

Known Issues

- Automated Slurm job submission/monitoring sub-system works, but will need to consult Hillary Oliver if we need to adopt Cylc instead. The architectural change required is described in [Cybershake Automation roadmap](#)

Related Info

- [Ground motion simulation workflow](#)
- [Known issues with the workflow](#)
- [Binary Workflow](#)
- [Validation of Binary Workflow](#)
- [High Frequency](#)
- [Site Specific HF](#)
- [Cybershake Automation roadmap](#)